

# GRAND CANNON

## Ixia Magic. Medieval

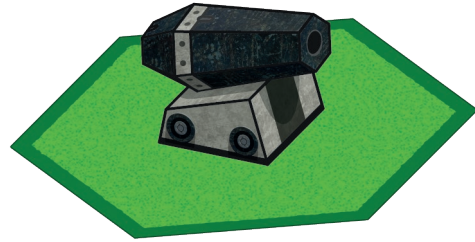
Assembly instructions: page 1

Grand Cannon and cards (2 sets): page 2

Grass Tiles: page 3

Required tools:

- Scissors
- A ruler and a stick to score folds  
Use some blunt instrument (e.g. a non-writing ball-point pen)
- Glue or glue-stick



Assembly steps:



1. Print the pages with the elements



2. Cut out each element



3. Score the fold lines with a scoring tool or stick




4. Pre-fold each element along the scored lines

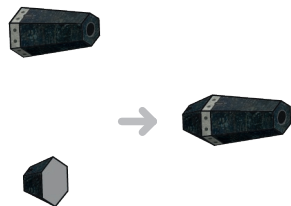


5. Assemble the elements with glue, following the step-by-step instructions below

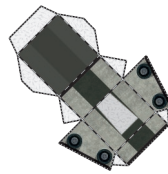
Places for gluing are marked with icon 

Start assembling the element from the place marked with the pink icon 

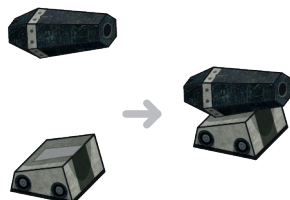
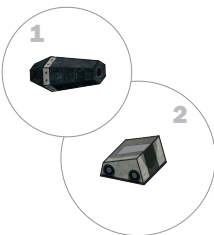
1



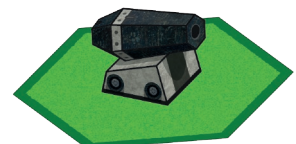
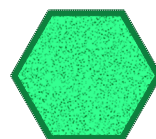
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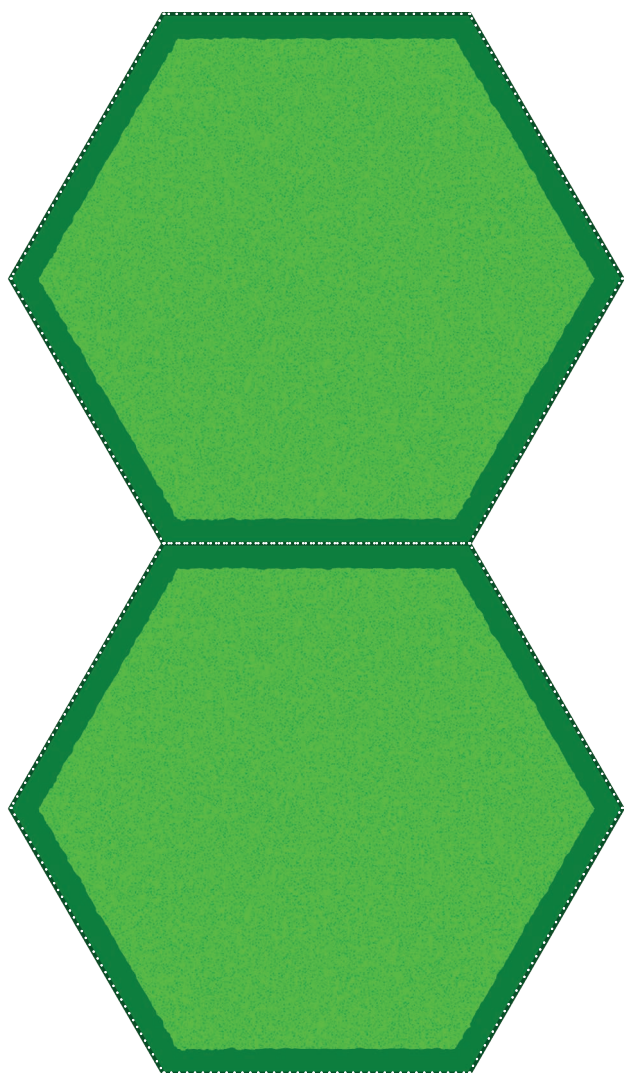
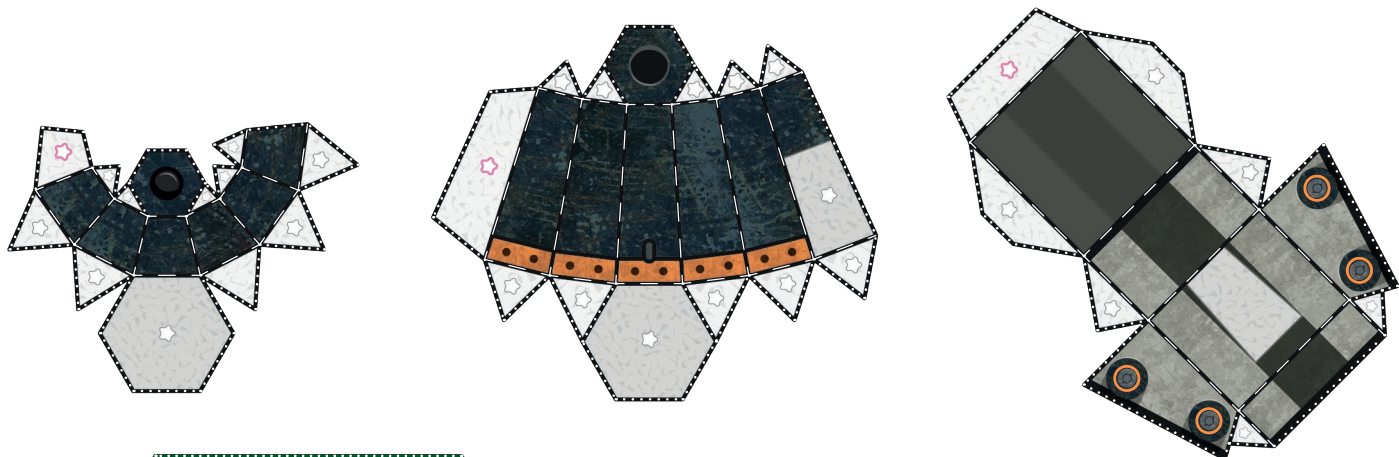
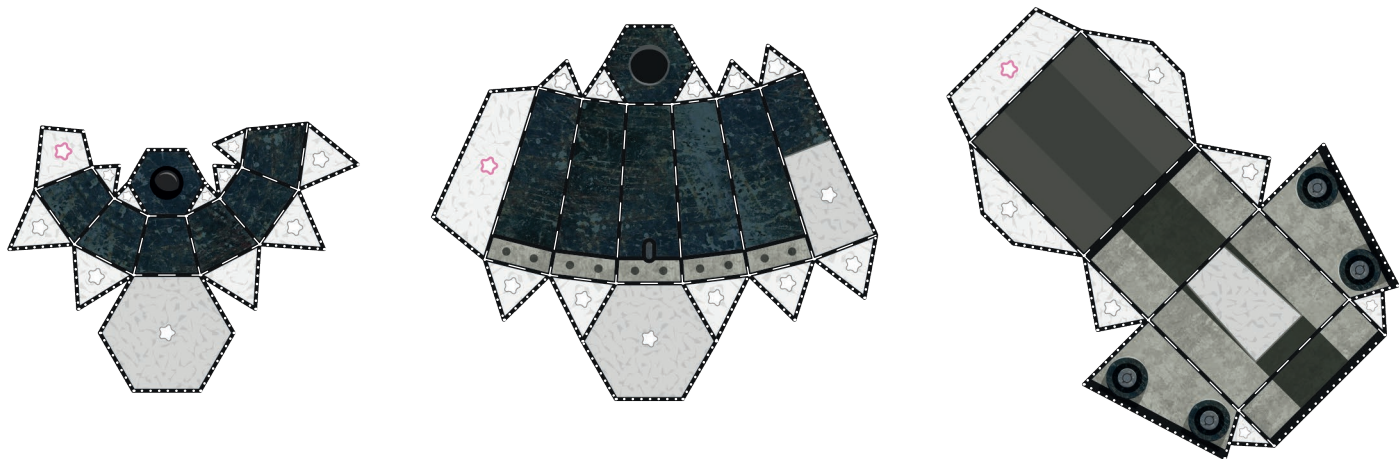
3




4



Do not glue to allow for replacing tiles




### Grand Cannon



5 Hit points	1 Travel range
Melee attack: 0	Ranged attack: 3*
Magic attack: 0	
Attack range: 3**	
Melee defence: 0	Ranged defence: 0
Magic defence: 0	

\* -1 to shooting attack for shooting upwards  
 \* -1 to shooting attack for shooting through obstacles  
 \*\* +1 to range for shooting from a height

### Grand Cannon



5 Hit points	1 Travel range
Melee attack: 0	Ranged attack: 3*
Magic attack: 0	
Attack range: 3**	
Melee defence: 0	Ranged defence: 0
Magic defence: 0	

\* -1 to shooting attack for shooting upwards  
 \* -1 to shooting attack for shooting through obstacles  
 \*\* +1 to range for shooting from a height